

An Algorithm of Image Contrast Enhancement Based on Pixels Neighborhood's Local Feature

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Abstract

In this study, we proposed an algorithm of Image Contrast enhancement based on local feature to acquire edge information of image, remove Ray Imaging noise and overcome edge blurry and other defects. This method can extract edge features and finish contrast enhancement in varying degrees for pixels neighborhood with different characteristics by using neighborhood local variance and complexity function, which can achieve local features enhancement. The stimulation shows that the method can not only enhance the contrast of the entire image, but also effectively preserves image edge information and improve image quality.

Keywords: Contrast Enhancement, Local Feature, Neighborhood

1. Introduction

During X-ray imaging process, the target images will become blurred and have poor quality due to the loss of partial image information and various factors, such as blurred edges, low contrast and so on. Therefore, it is essential to enhance the image to make the output image meet actual requirements. Image enhancement is a critical preprocess-ing step in image analysis and pattern recognition. Contrast enhancement is one of the most important issues in image processings, and it can be classified into the indirect method and the direct method. Histogram equalization is well-known indirect methods. Histogram equalization can achieve contrast enhancement of the overall image through using cumulated function as its mapping function, which usually results in the loss of detailed information and the local blurry of output image because of excessive mergence of gray levels of pixels of which number is much less than others in the process. Linear and non-linear contrast stretching have limited enhancement for X-ray image, but they can't be utilized to enhance the details of object images. Image sharpening is an effective way to compensated image contours, enhance the edge and abrupt change of gray level to make target image more legible. The purpose of sharpening is to enhance the edge, contours line and details of image, and in brief its nature is to improve contrast of

details edge, which will help us observe clearly. H.D.Cheng proposed a contrast enhancement method based on similarity measure by taking the edge, gray level and entropy into consideration to reflect the local information of image. But this method needs large computation cost. Zuoyong Li employed pixel neighborhood complexity and mean-variance to extract the transition region from input image to reflect local features of pixels neighborhood and simplify the calculation of neighborhood characteristics.

In this paper, we improved the method presented by Zuoyong Li by combining pixels neighborhood characteristics and local contrast and discussed an enhancement algorithm for X-ray images. This method adequately utilized the local changes of image gray values and frequency features, combined local characteristics of pixel and contrast, which will simplify the calculation and effectively improve the contrast of X-ray images.

2. Contrast Enhancement Methods

The contrast of the edges and regions full of details will be improved and the visual effect of images will be better by modifying the dynamic range of gray image according to certain transformation rules. The basic idea of direct contrast enhancement methods is to establish a criterion of contrast measurement and to enhance the image by improving the contrast measurement. Usually, contrast refers to the difference in luminance between an object and its surrounding region. The contrast value is defined as:

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$$C_{ij} = \frac{|f_{ij}-A|}{f_{ij}+A} \quad (1)$$

$$A = \frac{1}{8} \sum_{k=i-1}^{i+1} \sum_{l=j-1}^{j+1} f_{kl} \quad (2)$$

Where C_{ij} is the local contrast value of pixel (i,j) , f_{ij} is the gray level of the pixel and A is the background around this pixel. We use the contrast enhancement function to increase the local contrast value C_{ij} to enhance the image, it can be formulated as:

$$C'_{ij} = \varphi(C_{ij}) \quad (3)$$

Where φ usually meets the following requirements: (1) $\varphi(C_{ij}) > C_{ij}$; (2) $\varphi(C_{ij}) \in [0,1]$. Then we can acquire the enhanced image, using the formula:

$$f'_{ij} = \begin{cases} \lambda \frac{1+C'_{ij}}{1-C'_{ij}} & f_{ij} \geq \lambda \\ \lambda \frac{1-C'_{ij}}{1+C'_{ij}} & f_{ij} < \lambda \end{cases} \quad (4)$$

The algorithm we mentioned above can be reached by using the equation(2) to calculate the neighbor pixels mean gray value of the pixel (i,j) as the background, which will result in the increase of noise while enhance the image contrast. In this paper, we modified the way λ is usually defined by exploiting the local neighbor features of the pixel to enhance images.

3. Pixel Neighborhood Features

Transition region is located between object and background, and covers around the object, and composed of pixels having intermediate gray levels between that of object and of background. Human eye is insensitive to features present at the both extremes of pixel intensity, whereas sensitive to distinguish-ing features at the mid-range intensities. This suggests a focus on mid-region of a gray scale image. In the light of human visual perception, a preprocessing step called image transformation is suggested to simplify original images.

Pixels' gray levels in transition region usually change frequently and intensively, bringing about abundant information for transition region description. Gradient is a good measure for sudden gray level changes, but inapplicable in measuring frequent gray level changes. Local entropy also can depict frequency of gray level changes. However, its computational complexity is high, as the calculation of local entropy involves statistical analysis for the pixels' gray levels and computes each gray level's probability appeared in a neighborhood. To reduce the computational complexity, a simple form with similar effect, local complexity, is used to describe frequency of gray level changes.

3.1 Local Complexity

Local complexity can be used to describe variable frequency of image gray value through utilizing local statistical information, like the local entropy. The gray level in

neighbor which size is $k \times k$ of the pixel (i,j) can be calculate by using the equation (1) and (2) Local complexity can be calculated as follow:

$$Lc(i,j) = C(\Omega) = \sum_{k=1}^q sgn(k) \quad (5)$$

$$sgn(k) = \begin{cases} 1 & h(i,j) \neq 0 \\ 0 & h(i,j) = 0 \end{cases} \quad (6)$$

Where $f(i,j)$ is the gray value of the pixel (i,j) . Then the local complexity of the image can be got and form the local complexity matrix of the image, and it is defined as:

$$Lc = \begin{bmatrix} Lc(1,1) & Lc(1,2) & \dots & Lc(1,n) \\ Lc(2,1) & Lc(2,2) & \dots & Lc(2,n) \\ \vdots & \vdots & \dots & \vdots \\ Lc(m,1) & Lc(m,2) & \dots & Lc(m,n) \end{bmatrix} \quad (7)$$

Where L is the gray level of image.

3.2 Local Variance

Local variance of pixel can reflect the degree of variability of pixel gray value in local image widows by calculating the difference between the pixel and the neighboring pixels. Local variance between the pixel (i,j) and pixels in the neighbor window which size is $k \times k$ can be calculated as follow:

$$Lv(i,j) = \sigma^2(\Omega) = \frac{1}{m \times n - 1} \sum_{x=1}^m \sum_{y=1}^n (f(x,y) - \bar{f})^2 \quad (8)$$

Where \bar{f} is mean of the gray levels within neighboring widows of size $k \times k$.

Similarly, the local variance matrix can be obtained by computing all variances between every pixel and its neighbor, it is formulated as following:

$$Lv = \begin{bmatrix} Lv(1,1) & Lv(1,2) & \dots & Lv(1,n) \\ Lv(2,1) & Lv(2,2) & \dots & Lv(2,n) \\ \vdots & \vdots & \dots & \vdots \\ Lv(m,1) & Lv(m,2) & \dots & Lv(m,n) \end{bmatrix} \quad (9)$$

The proposed method transformed the combination of the local complexity and local variance into a new operator to adequately describe the image characteristics at the edge. Normalization is performed by mapping the intensity levels of these two parameters into the same range $[0,1]$ to adjust different features' effect on image edges properly using the following equation:

$$NLc(i,j) = \frac{Lc(i,j) - \min Lc(i,j)}{\max Lc(i,j) - \min Lc(i,j)} \quad (10)$$

$$NLv(i,j) = \frac{Lv(i,j) - \min Lv(i,j)}{\max Lv(i,j) - \min Lv(i,j)} \quad (11)$$

3.3 Neighborhood Feature Extraction

The local complexity and local variance can describe characteristic variation of pixels in neighborhood from different aspects. A new operator is introduced to form the

matrix S of the image by combining local complexity and local variance:

$$S(i, j) = \alpha \times NLc(i, j) + (1 - \alpha) \times NLv(i, j) \quad (12)$$

Where S takes the degree of variability of the local image gray value and frequency into consideration, and α is a parameter to regulate the balance between the local variance and complexity, when, S only include the local variance of pixels, and while $\alpha = 0$, S can be defined by Lv matrix. Therefore, α will vary in the range [0 1].

The local complexity and local variance are related to the variation of the gray values, and their value will become large when the degree of variability and frequency increase. So, the value of S at the edge will be larger than that in the non-edge region, and these regions with bigger S value will be greatly enhanced.

4. The Algorithm of Contrast Enhancement Based on Local Features

- (1) Calculate the local features matrix S of neighboring pixels according to the equation (1) to (5);
- (2) Compute the template coefficients of local features in neighboring windows of the pixel and it can be easily obtained as follow:

$$\delta_{ij} = \frac{\sum_{m=i-1}^{i+1} \sum_{n=j-1}^{j+1} (g_{min} \times S_{min})}{\sum_{m=i-1}^{i+1} \sum_{n=j-1}^{j+1} S_{min}} \quad (13)$$

Where d is the size of neighboring window.

- (3) Evaluate the local contrast related to the pixel (i, j) ,

$$C_{ij} = \frac{|g_{ij} - \delta_{ij}|}{g_{ij} + \delta_{ij}} \quad (14)$$

- (4) Transform the contrast C_{ij} to C'_{ij} ,

$$C'_{ij} = C_{ij}^{\xi(S_{ij})} \quad (15)$$

Where ξ is the amplification constant, it is related to the local feature value S . If S_{ij} is large, the difference of pixels in neighbor will increase and indicates that there are more details in this region, and ξ should be high; On the contrary, ξ should be low. The determination of ξ can be defined as follow:

$$\xi_{ij} = \xi_{ij} + \frac{\xi_{max} - \xi_{min}}{S_{max} - S_{min}} \times (S_{ij} - S_{min}) \quad (16)$$

Where S_{max} and S_{min} are the maximum and minimum consistency eigenvalues of neighboring pixels, respectively. And ξ_{max} and ξ_{min} are the the maximum and minimum amplification constant, respectively.

- (5) Obtain the enhanced image gray value by the formula:

$$g'_{ij} = \begin{cases} \delta_{ij} \times \frac{1-C'_{ij}}{1+C'_{ij}} & g_{ij} < \delta_{ij} \\ \delta_{ij} \times \frac{1+C'_{ij}}{1-C'_{ij}} & \text{otherwise} \end{cases} \quad (17)$$

- (6) Repeat steps 1-5 until acquire the enhanced image.

4.1 Determining the amplification constant

The determination of the amplification constant, should be related to the histogram of the given image.

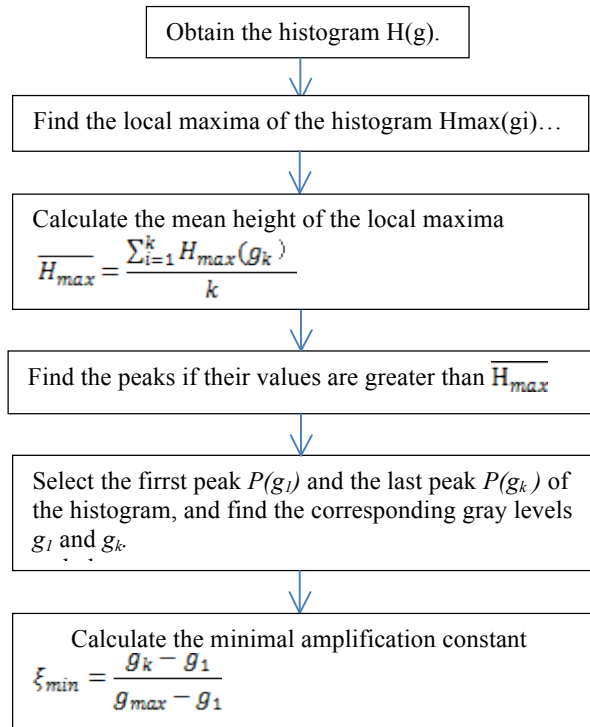


Fig. 1. The flowchart of determining the amplification constant

For the proposed algorithm, determining the amplification constant ξ_{ij} is critical. From the Fig 1. we determined ξ_{ij} according to the nature of the original image, so the determination of ξ_{ij} can be done automatically and adaptively.

5. Experimental Analysis

In order to test the effectiveness of the proposed algorithm, we selected X-ray images with low contrast as input images and compared this method with traditional histogram equalization., the original image is vague and blurred. We can see the contrast was enhanced in Fig.2(b) and 2(c). Comparing Figs.2(b) and (c), we can see that Fig. 2(c) is much clearer and more uniform, but there are some over-enhanced portions. It is very clear that the image obtained by the proposed method is much better than the one using other method. In Fig.2 (d), The details of the image in Fig. 2(c) are uniform, natural and clear. The nature of image sharpening is to enhance the high-frequency components of the original image.

As we mentioned earlier, the old method only stretches the global distribution of the intensity, and the performance of this method for contrast enhancement is not effective and efficient. Fig. 4(a) is a low contrast, vague image. The main features in Fig. 4(b) are well-enhanced with amplifying noise. The over-enhancement problem of fuzzy enhancement method exists in Fig. 4(c). The image is non-uniform and unnatural.

The application of neighboring sharpening method would amplify high-frequency noise when enhanced the original

image due to high-frequency components of the degraded image contains not only valid information but also random noise, which is shown as the appearance of obvious glitch noise after sharpening. The proposed method can produce the output image with more reasonable and uniform gray levels' distribution and preserve the gray values of small probability, what's more, it can also improve the image contrast while preserving the local details and make the enhanced image more natural.

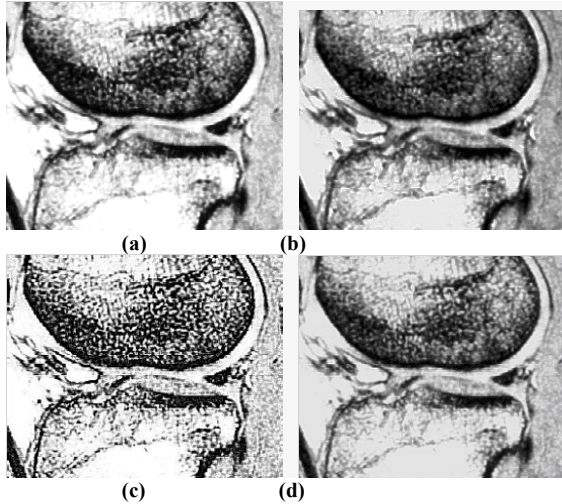


Fig. 2. The results of different algorithms
 (a) the original image;
 (b) The image enhanced by the HE;
 (c) The image enhanced by the 8 neighborhood;
 (d) The image enhanced by the proposed method

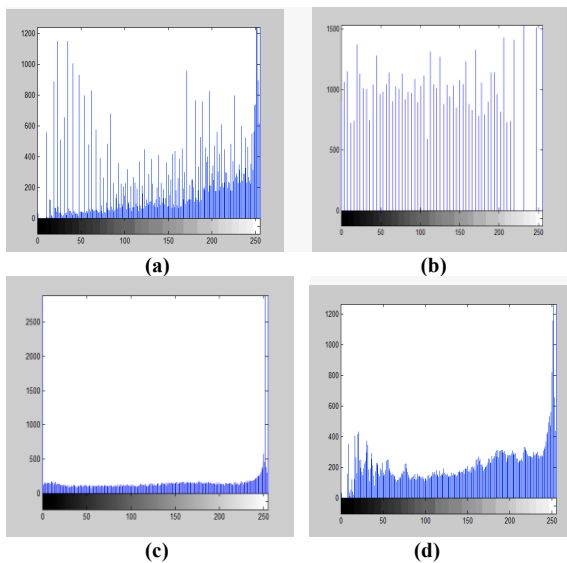


Fig. 3. The histograms of different algorithms
 (a) The histogram of the original image;
 (b) The histogram of HE;
 (c) The histogram of 8 neighborhood;
 (d) The histogram of the propose method

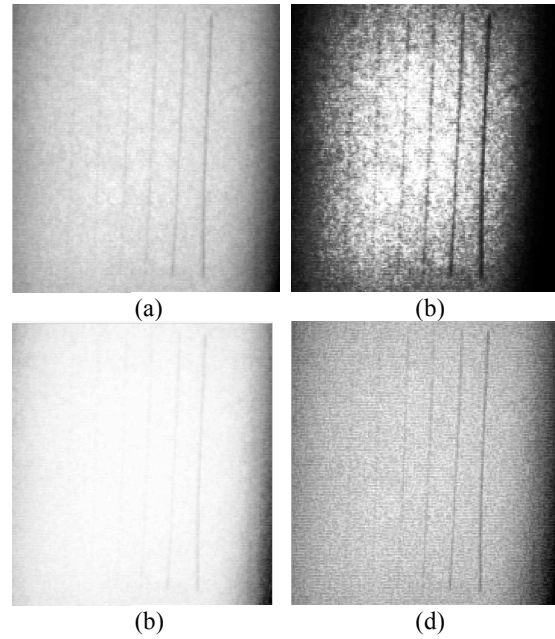


Fig. 4. The results of different algorithms
 (a) the original image;
 (b) The image enhanced by the HE;
 (c) The image enhanced by the fuzzy enhancement;
 (d) The image enhanced by the proposed method

Quality evaluation parameters can qualitatively describe the quality of image and judge objectively the effectiveness of the enhancement. The common quality evaluation parameters are the mean square error, entropy and peak SNR, they can be defined as:

(a) The mean square error of image:

$$MSE = \frac{1}{mn} \sum_{i=0}^m \sum_{j=0}^n \|g(i,j) - f(i,j)\|^2 \quad (18)$$

Where $g(i,j)$ is the enhanced image, and $f(i,j)$ is the original image. m and n represents the length and the width of image, respectively.

(b) The peak SNR of image reflects the statistical average of changes in image SNR, the smaller noises are, the larger the peak SNR would be. PSNR can be formulated as:

$$PSNR = 10 \log \left(\frac{MAX^2}{MSE} \right) = 20 \log \left(\frac{MAX}{\sqrt{MSE}} \right) \quad (19)$$

Where MAX is the maximum gray value of the pixel in image.

(c) The entropy of image indicates the average information, when the entropy gets larger the enhanced image will preserve more details from the original image. The entropy of a two-dimensional gray-scale image can be defined as:

$$H = - \sum_{k=1}^m p(k) \log_2 p(k) \quad (20)$$

$$p(k) = \frac{A_k}{M \times N} \quad (21)$$

Where $p(k)$ is gray density distribution of the enhanced image.

Table 1. Objective Quality Evaluation Parameters of different algorithms(Fig 1)

	HE	8 neighborhood	propose method
MSE	41.9164	52.6888	8.2612
SNR	12.7934	10.8067	26.9003
Entropy	3.9666	4.1997	0.13633

Table 2. Objective Quality Evaluation Parameters of different algorithms(Fig 2)

	HE	Fuzzy enhancement	propose method
MSE	67.1325	122.706	1.8871
SNR	5.3644	0.12571	36.3872
Entropy	7.8721	3.3562	1.0879

Mean square error and PSNR are usually used as tools to compare parameters that evaluate the quality of the output image and the original image. The smaller the value of mean square error is, the greater PSNR will be, which means there are less noises in image. The greater the entropy of the image is, the more information the image contains, which indicates the image has better quality. Table 1 lists some quality evaluation parameters of the proposed algorithm and several other methods. As can be seen from Table 1, the proposed

method has the minimum mean square error and the maximal PSNR and entropy when compared with other algorithms, which implies that the method presented in our work can enhance the details of image while suppressing noises.

6. Conclusions

Contrast enhancement is one of the most important issues in many image areas. In this paper, we proposed a novel adaptive contrast enhancement algorithm by Combining the local neighboring information and contrast. Our proposed method defines the contrast of image based on Pixels's Local Feature. The experimental results have demonstrated that the proposed method has better performance than the tradition method. The good performances are due to the following factors: The proposed method uses both local and global information to compute the components of neighborhood and makes the contrast enhancement more adaptive and effective. This method is very good at suppressing the over-enhancement, especially suppressing over-enhancement of noises, and preserving much more image details. Experimental results show that this proposed technique can produce clear enhanced image and make it easier to observe the result, which is very helpful to further research on image processing.

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